

Animation Project 1

Instructor: Rick Mangun

Time: 3 weeks (15 class periods)

Skill: Introductory

Software: Macromedia Flash, Macromedia Fireworks

Mastery Skill Operations:

Creating/Editing (scenes, symbols, motion tweens, sounds), managing timeline events and instances, import/export files

Description:

Using the storyboard (page 2) develop a theme/storyline by describing the action (or theme) of your story. Present your concept to the class. Project must have teacher approval before you proceed. Next, draw “key points” that include character (s) and setting as indicated on the storyboard. The storyboard must identify graphic elements that remain static, and those that will require animation or path movement.

Minimum Requirements: 1 character, 4 scenes, 300 frames, 6 actions, 1 sound

Practical Application:

Use the Balance Sheet (page 3) to track your work date/time/effort. You will receive \$10/hour as an entry level animator for my company. This project is worth \$150 total. Bill me when you have completed each of the project pieces as indicated on the Balance Sheet.

Timeline:

Week-1 Create settings/scenes for animation (total about 3-5)

Week-2 Create tweens for main character (about 15 - 10 frame tweens)

Week-3 Create instances for support character (total about 3-5)

Create tweens for support character (about 15 - 10 frame tweens)

Week-4 Export finished Project and post on Animation Shared directory

Critique each others projects

Good Luck On Your First Job

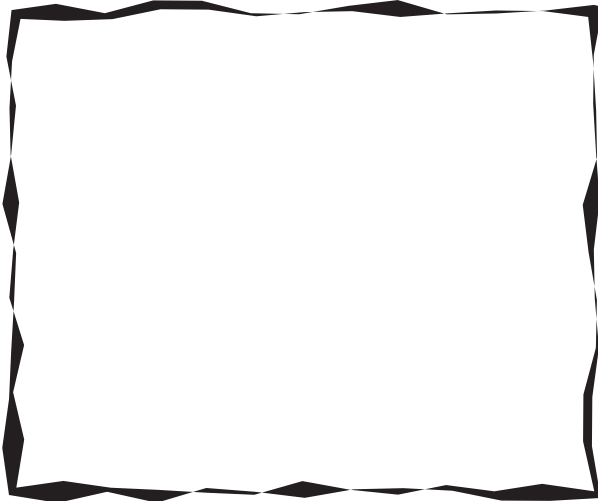
Project Storyboard (draft _____)

Name: _____

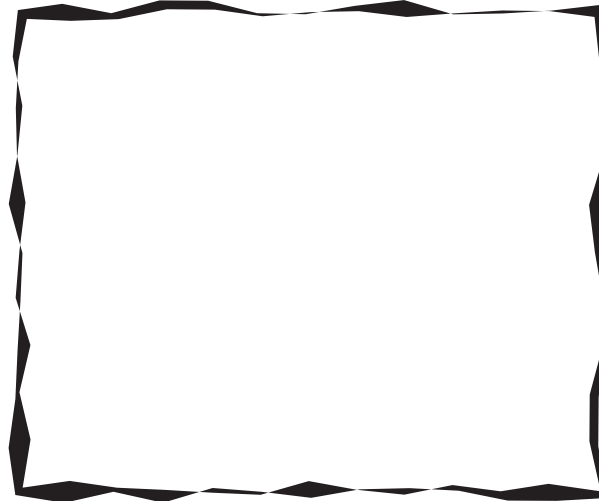
Project Title: _____

Describe the action or theme of the story:

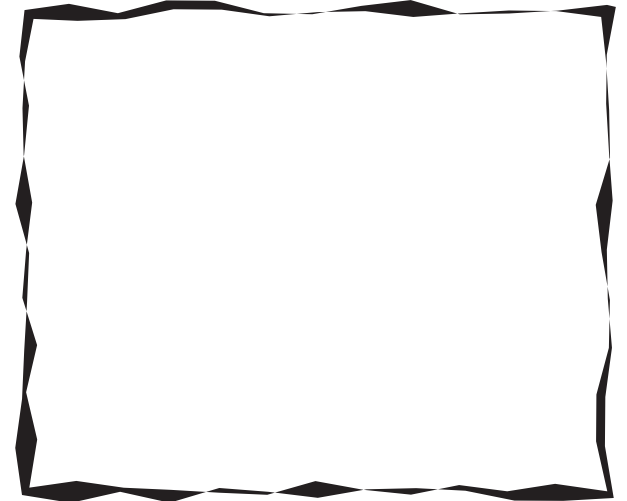
Intro/Entrance



Instance 2



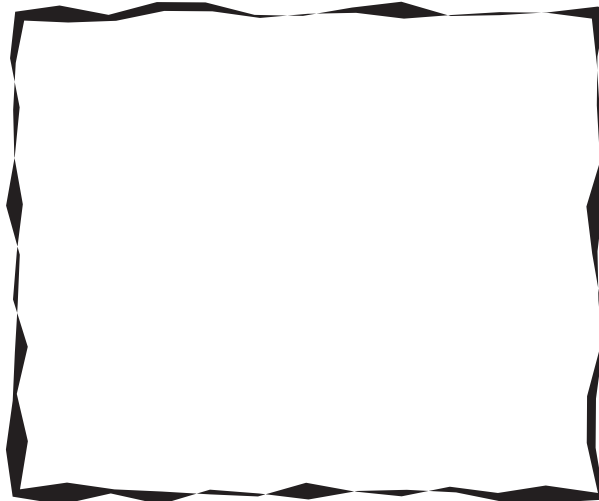
Instance 3



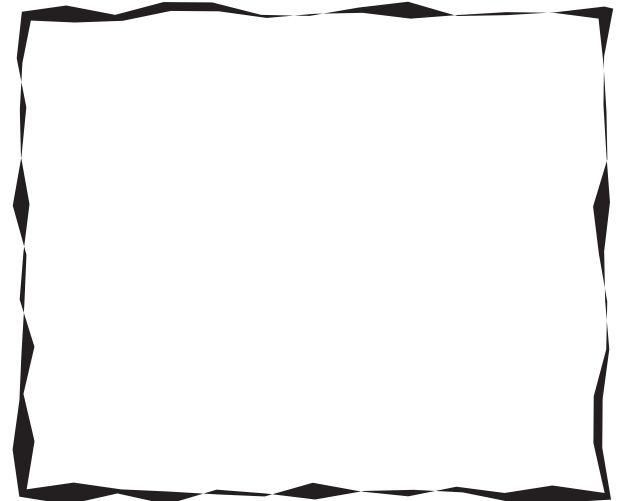
Instance 4



Instance 5



Conclusion



Balance Sheet

Description _____

Starting Balance \$150.00

Your Name: _____

Date	Item Description	Received	Payment	Balance
	1. Create settings (scenes) for animation (total about 3-5)	\$0.00	\$30.00	\$120.00
	2. Create instances for main character (total about 15)	\$0.00	\$30.00	\$90.00
	3. Create tweens for main character (about 15 - 10 frame tweens)	\$0.00	\$30.00	\$60.00
	4. Create instances for support character (total about 15)	\$0.00	\$30.00	\$30.00
	5. Create tweens for support character (about 15 - 10 frame tweens)	\$0.00	\$30.00	\$0.00

Receivable \$0.00
Payables \$150.00
Current Balance \$0.00